

Extended Vision Algorithms

Technical note

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1 Introduction

Keysens vAlgorithms are collections of functions written in C and contained in DLLs. The functions implement machine vision and data processing algorithms. Keysens software, like vDevelop and the runtimes vProcess, RuntimeGigE, RuntimeGigEUser, etc, load several algorithms DLLs and algorithms description files contained in the algorithms directory, alg.

For building machine vision applications one makes a project with vDevelop. Projects consist of several parameters for camera settings and communications with installation devices like robots, PLCs and HMIs, and the most important, an algorithms script: a list of algorithms that will be executed sequentially.

One of such algorithms library is the Extended Algorithms Collection, whose files are named:

File	Description		
extended_algoritms.dll	The algorithms functions.		
extended_algoritms.txt	The algorithms description file.		

This technical note briefly describes the algorithms contained in this library.

2 Extended algorithms categories

The algorithms in the Extended Algorithms Collection are distributed in categories:

Category	Description
Calibration with splines	Algorithms to do auto-calibration at every image using bi-cubic splines.
Colour segmentation	Algorithms to segment colour images based on clustering, proximity and/ or similarity.
Pattern detection	Algorithms to find patterns totally visible and partially ocludded.

Following, the algorithms in every category are described.

3 Category 'Calibration with splines'

Calibration with splines					
Algorithm	Input	Output	Description		
CALIBRATION_SPLINES	DAT	DAT	Calibrate (row,column) with splines interpolation to provide measures in mm in an external coordinate system (x,y).		
CALIBRATION_GRID	DAT	DAT	Calibrate (row,column) with a grid (matrix) of points of known coordinates to provide measures in mm in an external coordinate system (x,y).		
GRID_POINTS	DAT	DAT	Organize calibration points in a grid or matrix.		
GRID_MATRIX	DAT	DAT	Build a matrix for splines interpolation with calibration point coordinates.		

4 Category 'Colour segmentation'

Calibration with splines				
Algorithm	Input	Output	Description	
CLUSTERING_K_MEANS	DAT	DAT	Colour segmentation using the k-means clustering algorithms.	

5 Category 'Pattern detection'

Pattern detection					
Algorithm	Input	Output	Description		
CHECK_RECTANGLE	LBL	DAT	Compute rectangularity of a rectangle.		
DIFFERENCES_FIT_RECTANGLES	DAT	LBL	Difference image between the image defined by fitted rectangles and a previous image.		
PATTERN_ALIGN_COLOR	RAW	LBL	Find alignment to a masked color pattern.		
PATTERN_ALIGN_CORRELATION	LBL	LBL	Find alignment to a labeled pattern by correlation.		
PATTERN_ALIGN_MATCH	LBL	LBL	Find alignment to a labeled pattern by matching pixels.		
PATTERN_CHECK	DAT	DAT	Overlap a pattern on an image at positions defined by input rectangles, compute similary measures.		
PATTERN_DELETE	DAT	DAT	Delete input patterns from a labelel image.		
PATTERN_DIFFERENCES	RAW	LBL	Find and mark differences between a masked raw image and a model.		
PATTERN_OVERLAP	DAT	DAT	Sort detected ocurrences of a pattern by their overlapping area of one over another.		
PATTERN_PIXELS_MATCH	LBL	DAT	Find percentages of pixels correspondence to a labeled pattern.		
PATTERN_SEARCH	DAT	DAT	Overlap a pattern on an image in an area close to input points, find best match position.		
PATTERN_XOR	LBL	LBL	Differences between a labelled image and a model doing an xor.		
RECTANGLES_LINES_LBL	DAT	DAT	Find rectangles from perpendicular lines and check if they are filled enough in a previous labelled image.		
REGIONS_FIT_RECTANGLES	REG	DAT	Fit best enclosing rectangles to regions with a voting scheme.		
REGIONS_ROTATE_FIT_RECT	REG	REG	Rotate regions with the orientation of the best line computed by Hough transform.		
REGIONS_SQUARE_MEASURES	REG	REG	Find best width, height and countour lines for almost-square regions using the Hough transform.		

6 Comments

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